

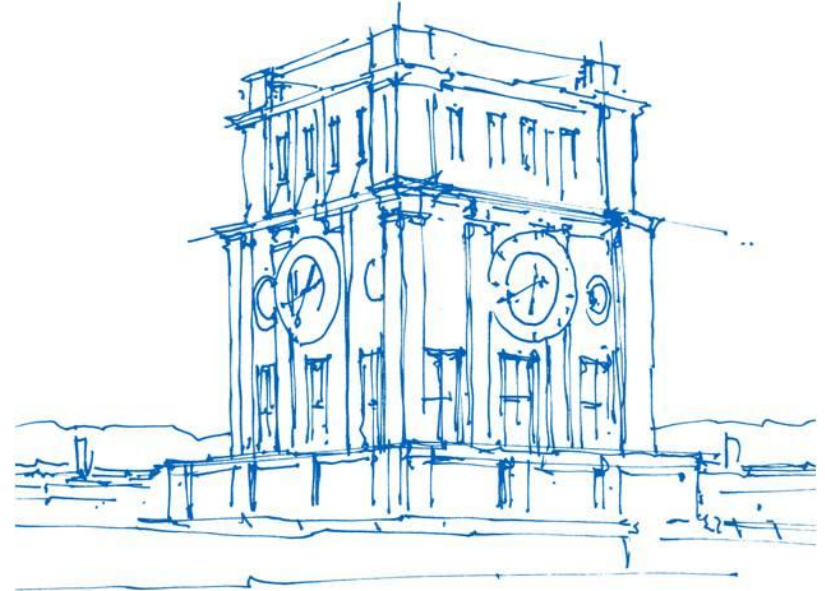
# Robot Perception & Intelligence

Dr. Jaehyung Jung, Simon Boche, Hanzhi Chen, Sebastian Barbas Laina, Jiaxin Wei, Yannick Burkhardt

Smart Robotics Lab

Technical University of Munich

WS 2024 / 25



*Uhrenturm der TUM*

# Outline

- General Information
  - About the seminar
  - Registration
- Topics
- Questions

# How is the seminar organized?

- **Slides / Material:** seminar webpage
  - [https://srl.cit.tum.de/teaching/w24/seminar\\_rpi](https://srl.cit.tum.de/teaching/w24/seminar_rpi)
  - Password: rpi\_w24 – Material page will go online soon
- **Questions / Meeting arrangement:** contact organizers
  - Use email address from website

# How is the seminar organized?

- Seminar meetings: talks and discussion
  - Block Seminar
  - Time: tbd
  - Room: tbd
  - **Attendance is mandatory!**
- Talk preparation / contact with supervisor
  - Read through your topic and related papers and write down what you don't understand
  - **Up to one week before talk** (optional, but recommended) talk: meet supervisor for questions & feedback
  - **Two weeks after** talk: submit your report via email

# What about the presentation?

- General setup:
  - Duration: 20-25 minutes talk + 5-10 minutes discussion
  - Make sure to **finish on time!**
  - Rule of thumb: 1-2 minutes per slide → 10-20 slides
  - Do not put too much information on the slides!
- Recommended structure (talk only):
  - Introduction / Motivation
  - Overview / Outline
  - Related Work(s)
  - Method description(s)
  - Experiments and results
  - Personal comments
  - Future work (important)
  - Summary

# What about the final report?

- General setup:
  - Use LATEX template provided on web page
  - Length: 4-5 pages
  - Send final report as pdf by email to course email
  - Submission deadline: **two weeks after talk**
- Recommended structure (main text only; can be more comprehensive/extensive than your presentation):
  - Introduction
  - Related work
  - Method description(s)
  - Experiments and results
  - Discussion of results
  - Future work (important)
  - Summary

# Summary: how will the seminar be graded?

- Presentation
- Final Report
- Contributions to seminar discussions

⇒ **Ask questions!**

# How do you register for the seminar?

- **Step 1:** Official registration via TUM matching system
  - Go to [matching.in.tum.de](https://matching.in.tum.de)
  - Register for seminar named “Robot Perception & Intelligence”
  
- **Step 2:** Personal registration via email
  - In the list of topics, select your **three** favorites
  - Write an email ranking these three favorites to course email
  - Email subject: “RPI seminar application [your name]”
  - Include information about related lectures / courses you have taken so far (**Transcript should be attached** ).
  - We do **not** need a CV or a motivation letter!
  - **Registrations without email / emails with missing information will be ignored!**
  
- **Deadline** for both registrations: **16.07.**



# How do we select candidates and papers?

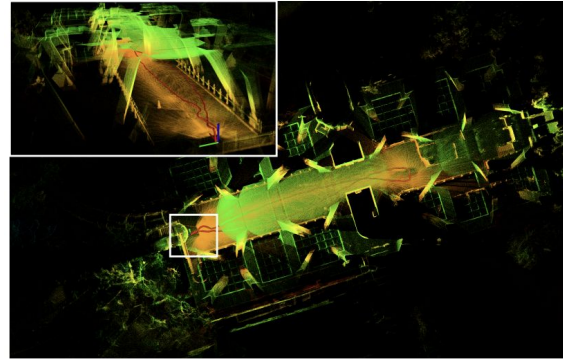
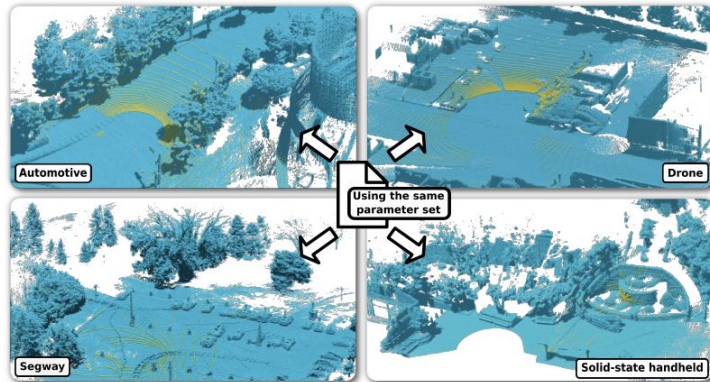
- Candidate selection
  - Only students registered in the matching system **AND** with emails containing all required information will be considered
  - Among students meeting the formal criteria, selection will be random (matching system)
  - You will get notified by the matching system about the decision
- Topic assignment
  - Topics are assigned after the participant list is finalized
  - We give our best to accommodate your preference list in the assignment

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# Lidar-based Odometry

Advisor: Simon Boche,  
Sebastián Barbas Laina

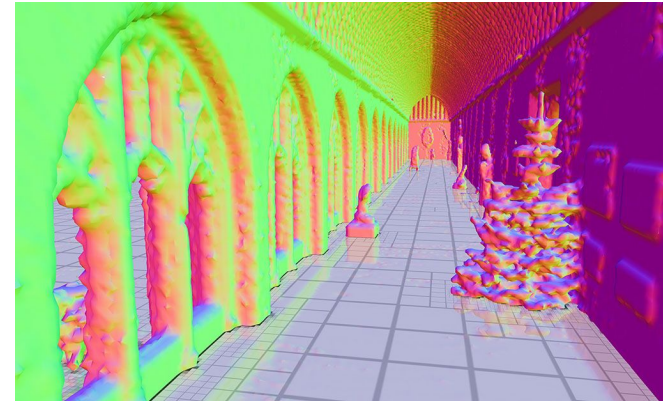
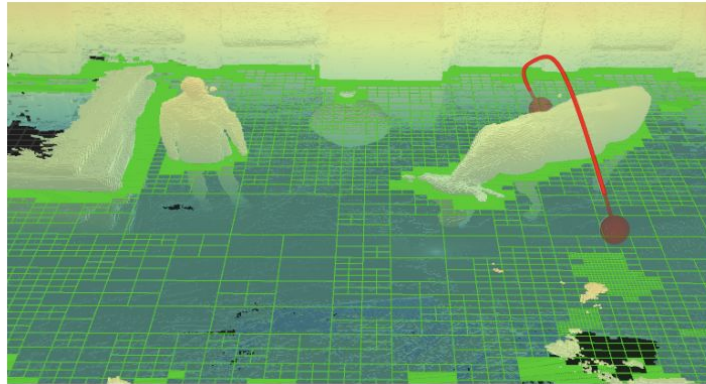


## Related Papers:

- Vizzo, Ignacio, et al. "KISS-ICP: In Defense of Point-to-Point ICP Simple, Accurate, and Robust Registration If Done the Right Way." *IEEE Robotics and Automation Letters* (2023).
- Xu, Wei, et al. "Fast-lio2: Fast direct lidar-inertial odometry." *IEEE Transactions on Robotics* 38.4 (2022): 2053-2073.

# Efficient / Real-Time Volumetric Mapping

Advisor: Simon Boche

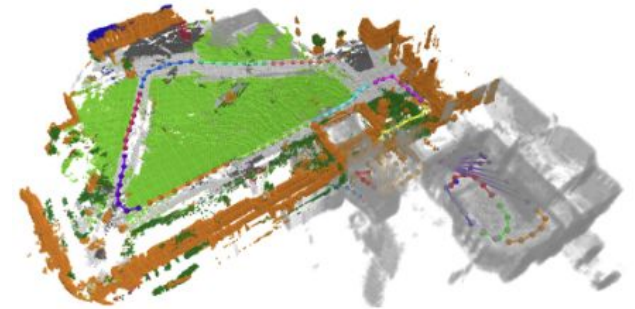
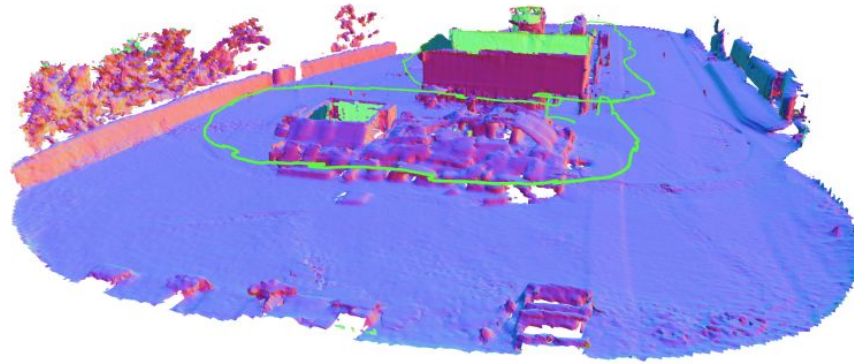


## Related Papers:

- Reijgwart, Victor, et al. "Efficient volumetric mapping of multi-scale environments using wavelet-based compression." (2023).
- Funk, Nils, et al. "Multi-resolution 3D mapping with explicit free space representation for fast and accurate mobile robot motion planning." *IEEE Robotics and Automation Letters* 6.2 (2021): 3553-3560.
- Vizzo, Ignacio, et al. "Vdbfusion: Flexible and efficient tsdf integration of range sensor data." *Sensors* 22.3 (2022): 1296.
- Duberg, Daniel, and Patric Jensfelt. "UFOMap: An efficient probabilistic 3D mapping framework that embraces the unknown." *IEEE Robotics and Automation Letters* 5.4 (2020): 6411-6418.

# Large-Scale Volumetric Mapping

Advisor: Simon Boche



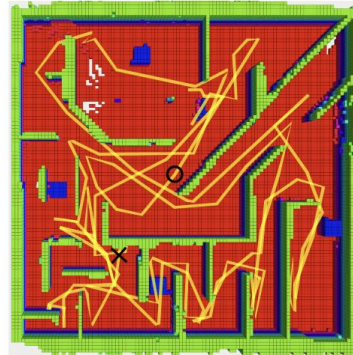
## Selection of Related Papers:

- Reijgwart, Victor, et al. "Voxgraph: Globally consistent, volumetric mapping using signed distance function submaps." *IEEE Robotics and Automation Letters* 5.1 (2019): 227-234.
- Wang, Yiduo, et al. "Strategies for large scale elastic and semantic LiDAR reconstruction." *Robotics and Autonomous Systems* (2022).

<https://www.sciencedirect.com/science/article/pii/S0921889022001075>

# Autonomous Exploration

Advisor: Simon Boche



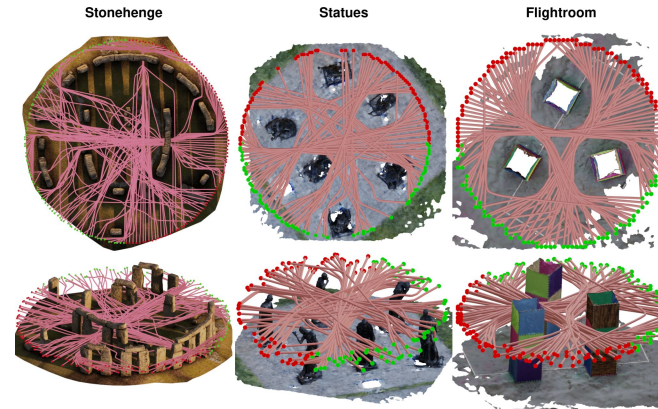
## Selection of Related Papers:

- Bircher, Andreas, et al. "Receding horizon path planning for 3D exploration and surface inspection." *Autonomous Robots* 42 (2018): 291-306.
- Dai, Anna, et al. "Fast frontier-based information-driven autonomous exploration with an mav." *2020 IEEE international conference on robotics and automation (ICRA)*. IEEE, 2020.
- Schmid, Lukas, et al. "Incremental 3d scene completion for safe and efficient exploration mapping and planning." *arXiv preprint arXiv:2208.08307* (2022).



# Robot Navigation in Neural Radiance Fields

Advisor: Simon Boche

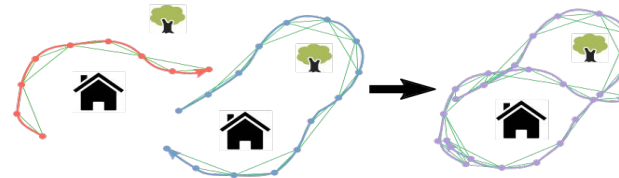
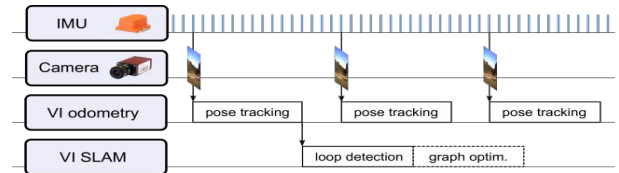


## Selection of Related Papers:

- Adamkiewicz, Michal, et al. "Vision-only robot navigation in a neural radiance world." *IEEE Robotics and Automation Letters* (2022)
- Chen, Timothy, Preston Culbertson, and Mac Schwager. "CATNIPS: Collision Avoidance Through Neural Implicit Probabilistic Scenes." *arXiv preprint arXiv:2302.12931* (2023).

# Recent Advances in Visual Inertial SLAM

Advisor: Sebastián Barbas Laina



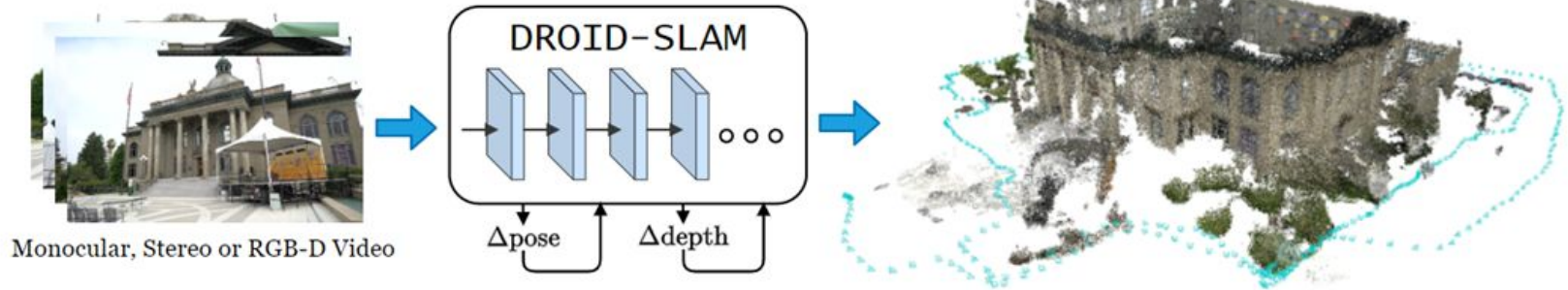
## Related Papers:

- Leutenegger, Stefan. "Okvis2: Realtime scalable visual-inertial slam with loop closure." *arXiv preprint arXiv:2202.09199* (2022).
- Han, Liming, et al. "Deepvio: Self-supervised deep learning of monocular visual inertial odometry using 3d geometric constraints." *2019 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*. IEEE, 2019.
- Yang, Mingyu, Yu Chen, and Hun-Seok Kim. "Efficient deep visual and inertial odometry with adaptive visual modality selection." *Computer Vision—ECCV 2022: 17th European Conference, Tel Aviv, Israel, October 23–27, 2022, Proceedings, Part XXXVIII*. Cham: Springer Nature Switzerland, 2022.



# Learning-Based Differentiable SLAM

Advisor: Sebastián Barbas Laina

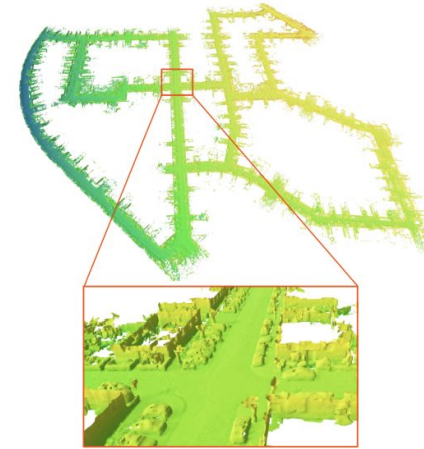
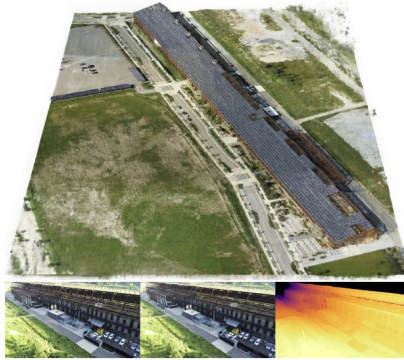


## Related Papers:

- Teed, Zachary, and Jia Deng. "Droid-slam: Deep visual slam for monocular, stereo, and rgb-d cameras." *Advances in neural information processing systems* 34 (2021): 16558-16569.
- Lisus, Daniil, and Connor Holmes. "Towards Open World NeRF-Based SLAM." *arXiv preprint arXiv:2301.03102* (2023).

# Implicit Mapping at large scale

Advisor: Sebastián Barbas  
Laina

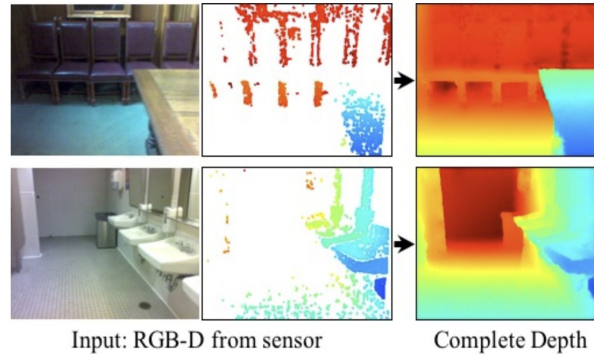


## Related Papers:

- Zhong, Xingguang, et al. "SHINE-Mapping: Large-Scale 3D Mapping Using Sparse Hierarchical Implicit Neural Representations." *arXiv preprint arXiv:2210.02299* (2022).
- Turki, Haithem, Deva Ramanan, and Mahadev Satyanarayanan. "Mega-nerf: Scalable construction of large-scale nerfs for virtual fly-throughs." *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition*. 2022.

# Depth Completion using RGB/RGB-D/LiDAR

Advisor: Sebastián Barbas Laina

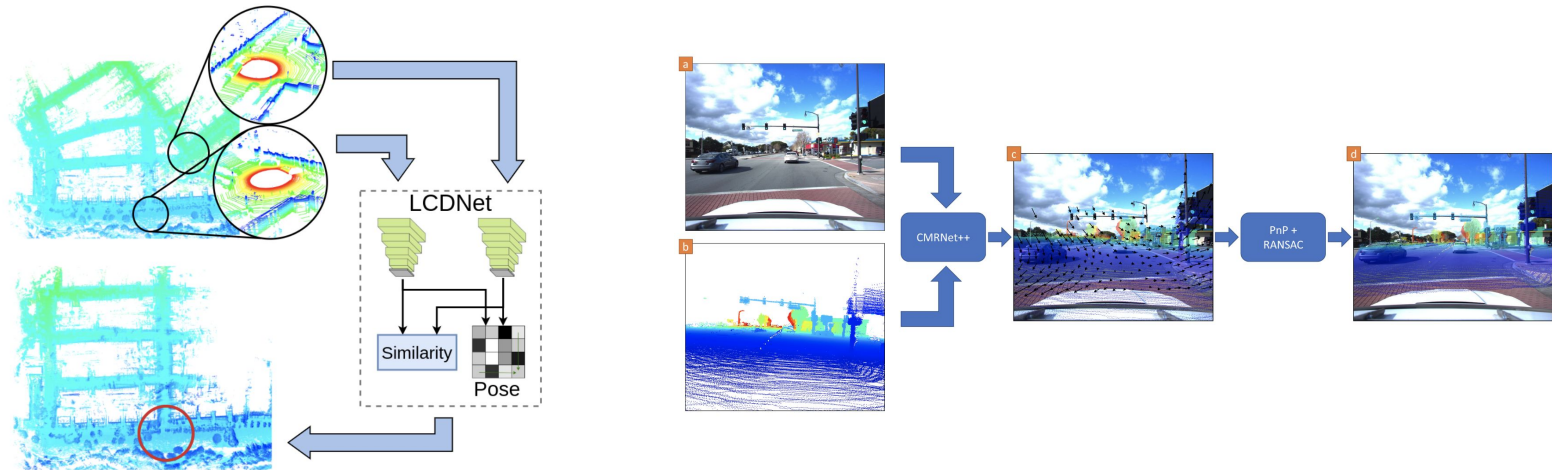


## Related Papers:

- YAN, Zhiqiang, et al. RigNet: Repetitive image guided network for depth completion. In: *Computer Vision–ECCV 2022: 17th European Conference, Tel Aviv, Israel, October 23–27, 2022, Proceedings, Part XXVII*. Cham: Springer Nature Switzerland, 2022. S. 214-230.
- Park, Jinsun, et al. "Non-local spatial propagation network for depth completion." *Computer Vision–ECCV 2020: 16th European Conference, Glasgow, UK, August 23–28, 2020, Proceedings, Part XIII 16*. Springer International Publishing, 2020.
- Ma, Fangchang, Guilherme Venturelli Cavalheiro, and Sertac Karaman. "Self-supervised sparse-to-dense: Self-supervised depth completion from lidar and monocular camera." *2019 International Conference on Robotics and Automation (ICRA)*. IEEE, 2019.

# Multimodal Learning for Images and LiDAR

Advisor: Simon Schaefer, Simon Boche

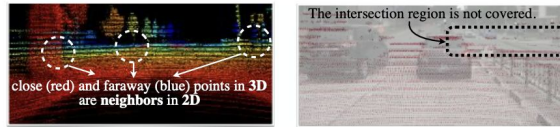


## Related Papers:

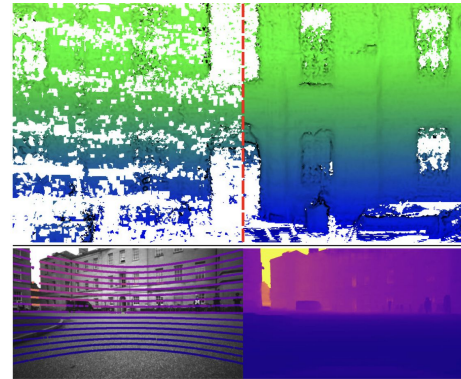
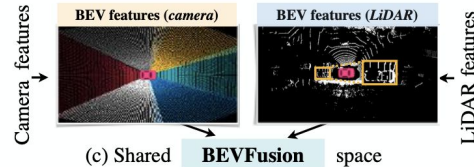
- CMRNet: Camera to LiDAR-Map Registration, Cattaneo et al, 2019
- LCDNet: Deep Loop Closure Detection and Point Cloud Registration for LiDAR SLAM, Cattaneo et al, 2021

# Learning-based multi-modal perception

Advisor: Dr. Jaehyung Jung



(a) To **Camera**: *geometric-lossy*      (b) To **LiDAR**: *semantic-lossy*

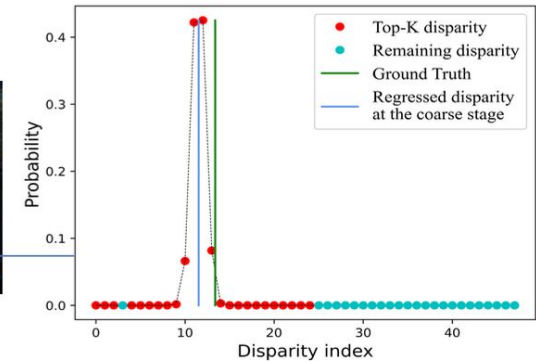
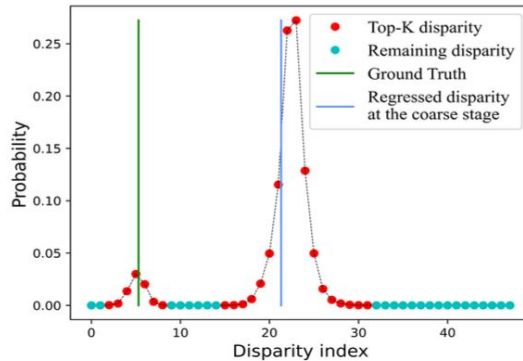


## Related Papers:

- Zhijian Liu et al., "BEVFusion: Multi-task multi-sensor fusion with unified bird's-eye view representation," *ICRA 2023*.
- Yifu Tao, et al. "3D Lidar Reconstruction with Probabilistic Depth Completion for Robotic Navigation," *IROS 2022*.
- Yuxiang Sun et al., "RTFNet: RGB-thermal fusion network for semantic segmentation of urban scenes." *RAL 2019*.

# Uncertainty-aware perception

Advisor: Dr. Jaehyung Jung

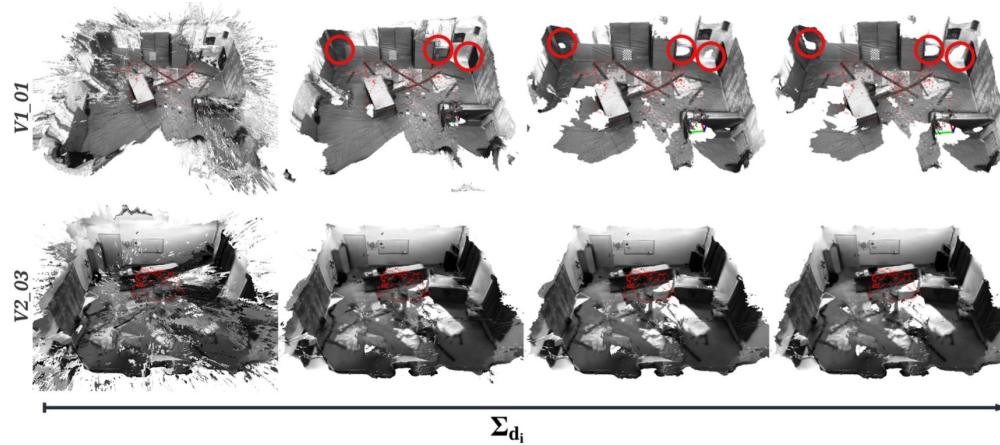


## Related Papers:

- Liyan Chen et al., "Learning the Distribution of Errors in Stereo Matching for Joint Disparity and Uncertainty Estimation," *CVPR 2023*.
- Gangwei Xu et al., "Accurate and efficient stereo matching via attention concatenation volume," *TPAMI 2023*.
- Xuran Pan et al., "ActiveNeRF: Learning where to see with uncertainty estimation." *ECCV, 2022*.

# Probabilistic dense SLAM

Advisor: Dr. Jaehyung Jung



## Related Papers:

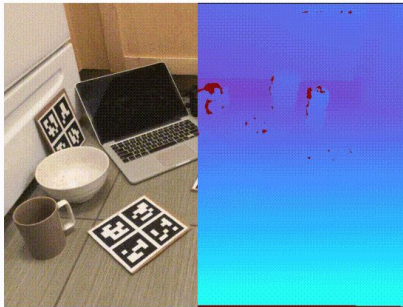
- Erik Sandström et al., "UncLe-SLAM: Uncertainty Learning for Dense Neural SLAM," ICCV workshop 2023.
- Antoni Rosinol et al., "Probabilistic Volumetric Fusion for Dense Monocular SLAM," WACV 2023.



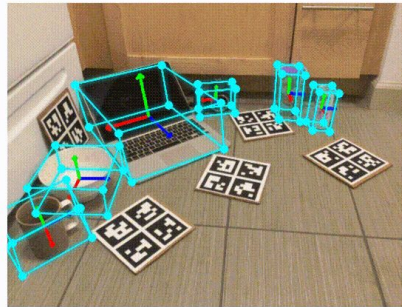
# Object-level Perception

Advisor: Hanzhi Chen

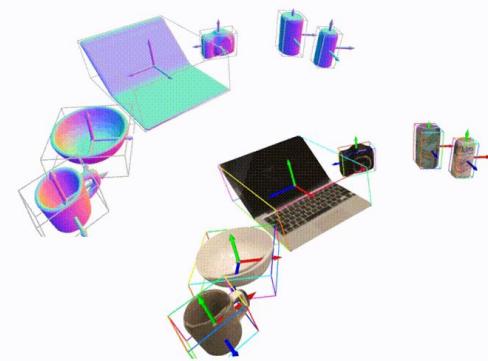
Input RGB-D



6D pose and size



Per-frame 3D Prediction



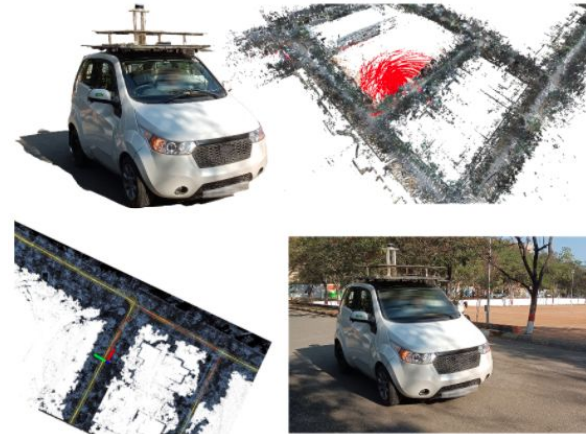
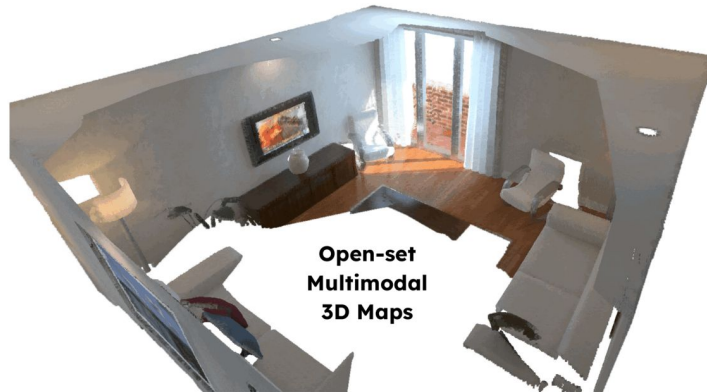
## Related Papers:

- Irshad, Muhammad Zubair, et al. "Shapo: Implicit representations for multi-object shape, appearance, and pose optimization." ECCV 2022
- Landgraf, Zoe, et al. "Simstack: A generative shape and instance model for unordered object stacks." ICCV 2021
- Li, Guanglin, et al. "Generative Category-Level Shape and Pose Estimation with Semantic Primitives." CoRL 2022



# Open Vocabulary 3D Scene Understanding

Advisor: Hanzhi Chen



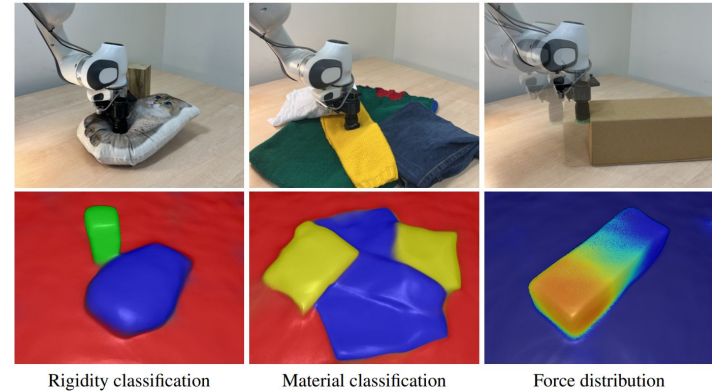
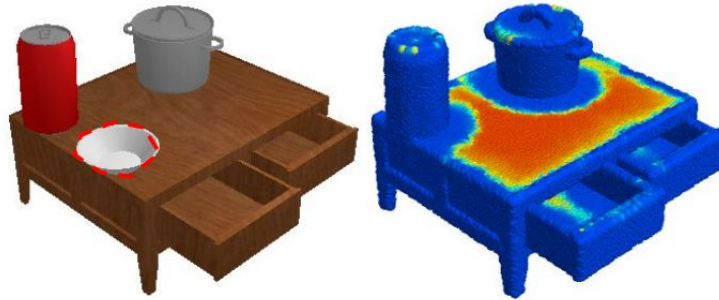
## Related Papers:

- Peng, Songyou, et al. "3D Scene Understanding with Open Vocabularies." CVPR 2023.
- Jatavallabhula, Krishna Murthy, et al. "ConceptFusion: Open-set Multimodal 3D Mapping." RSS 2023
- Liu, Minghua, et "OpenShape: Scaling Up 3D Shape Representation Towards Open-World Understanding", Arxiv 2023

# Mapping Beyond Geometry

Advisor: Hanzhi Chen

placement



Rigidity classification

Material classification

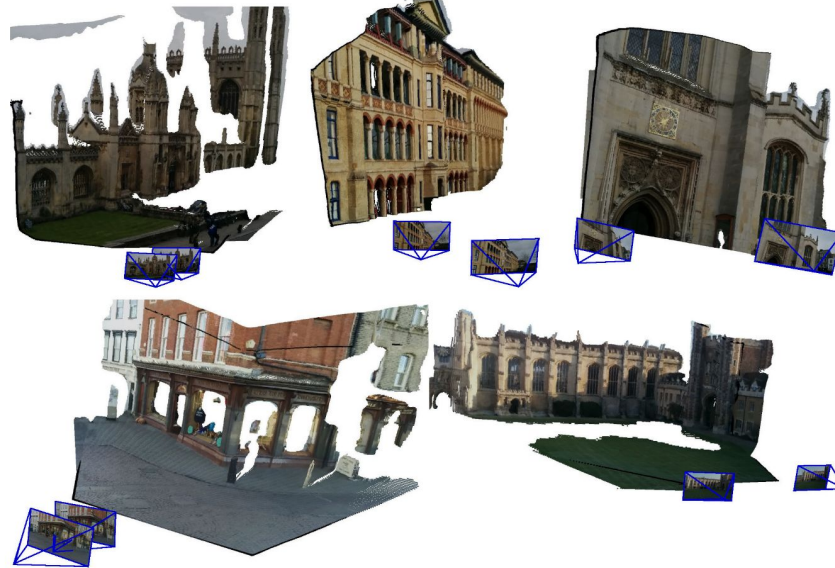
Force distribution

## Related Papers:

- Mo, Kaichun, et al. "O2O-Afford: Annotation-free large-scale object-object affordance learning." CoRL 2022.
- Haughton, Iain, et al. "Real-time Mapping of Physical Scene Properties with an Autonomous Robot Experimenter." CoRL 2022

# Stereo 3D Reconstruction

Advisor: Jiaxin Wei

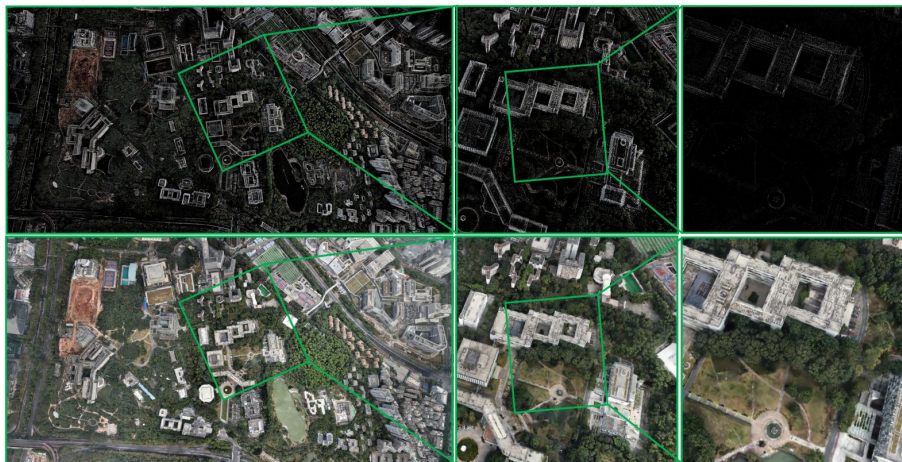


## Related Papers:

- DUS<sub>t</sub>3R: Geometric 3D Vision Made Easy
- Grounding Image Matching in 3D with MAS<sub>t</sub>3R

# Gaussian Splatting for Large Scene Reconstruction

Advisor: Jiaxin Wei

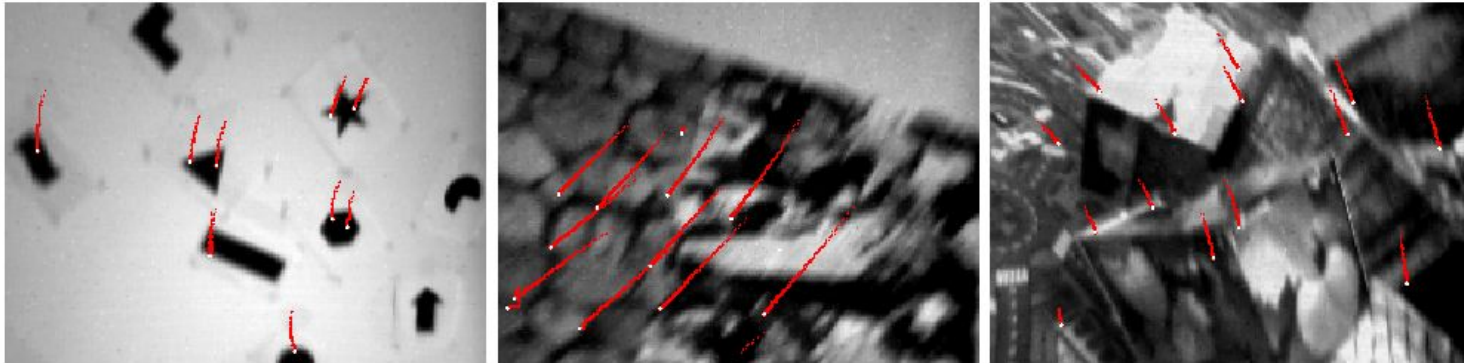


## Related Papers:

- VastGaussian: Vast 3D Gaussians for Large Scene Reconstruction
- DoGaussian: Distributed-Oriented Gaussian Splatting for Large-Scale 3D Reconstruction Via Gaussian Consensus
- CityGaussian: Real-time High-quality Large-Scale Scene Rendering with Gaussians

# Feature Tracking in Event Streams

Advisor: Yannick Burkhardt



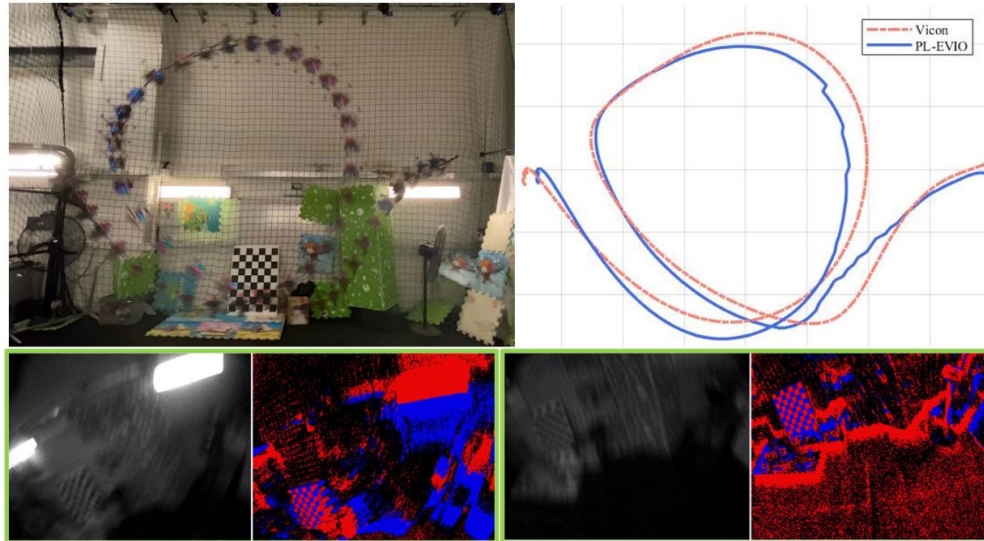
## Related Papers:

- HASTE: multi-Hypothesis Asynchronous Speeded-up Tracking of Events
- Data-driven Feature Tracking for Event Cameras



# Visual Odometry using Events, Frames and IMU

Advisor: Yannick Burkhardt

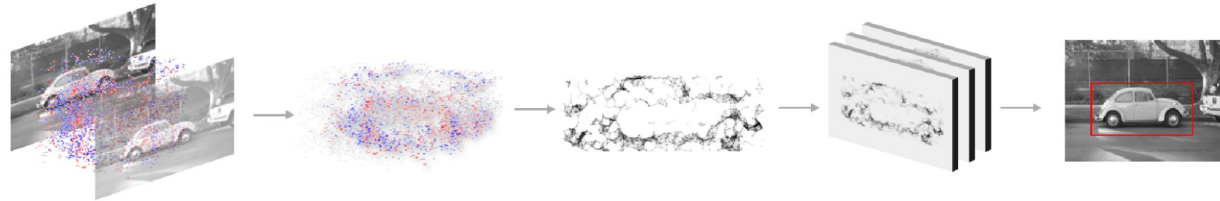


## Related Papers:

- Ultimate SLAM? Combining Events, Images, and IMU for Robust Visual SLAM in HDR and High-Speed Scenarios
- PL-EVIO: Robust Monocular Event-Based Visual Inertial Odometry With Point and Line Features

# Efficient Processing of Event Data with Neural Networks

Advisor: Yannick Burkhardt



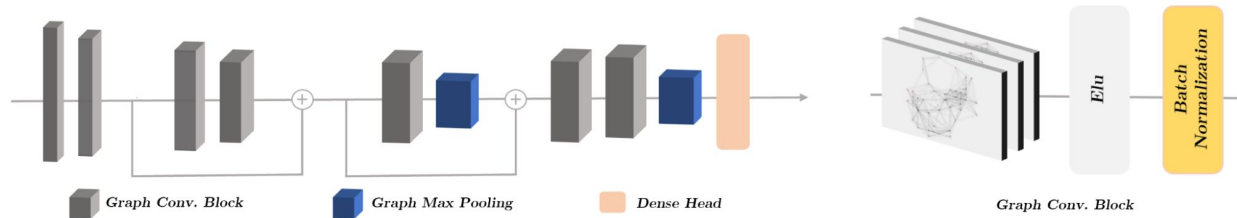
(a) Event Stream

(b) Subsampling

(c) Graph Generation

(d) GNN

(e) Prediction



## Related Papers:

- AEGNN: Asynchronous Event-based Graph Neural Networks
- Recurrent Vision Transformers for Object Detection with Event Cameras

# Where can I find the papers?

[arxiv.org](https://arxiv.org)

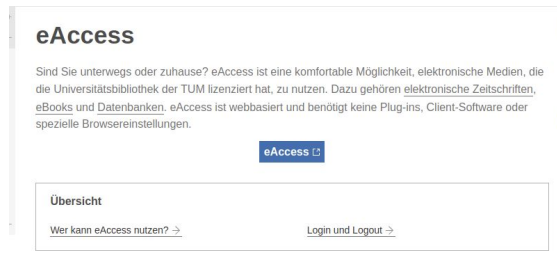


[IEEE Xplore](https://ieeexplore.ieee.org)



sign in with your TUM account

[TUM eAccess](https://www.tum.de/eaccess)





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# Questions?

- Web page: [https://srl.cit.tum.de/teaching/w24/seminar\\_rpi](https://srl.cit.tum.de/teaching/w24/seminar_rpi)
- Password: rpi\_w24
- **Can I present another topic?** You can also suggest a topic / paper that you are interested in! If you have a topic in mind, that you are interested in and that is not in the list, we are always open for suggestions. In that case, attach it to your three favorite papers and we will decide whether it fits.